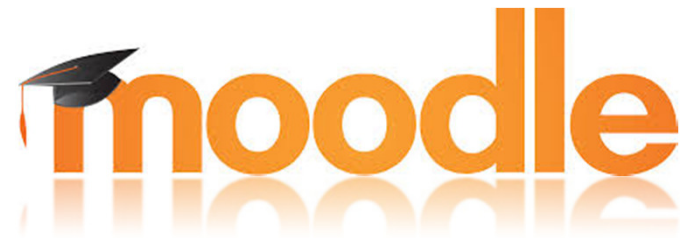


Silver-Learners

Luxembourg 28. – 30. June 2017



Blended Learning system for
communication and learning

Content

1. VHS Iserlohn
2. Blended-Learning
3. Modification of learning scenarios
4. 3C-Model - Learning activities
5. Blended-Learning-Strategy

VHS Iserlohn

Volkshochschule Iserlohn

- Adult-education-centre since 1919
- 15 Employees
- 200 Teachers
- 13.000 learners/students per year
- 15.000 teaching hours per year
- 1.000 courses / seminars / conferences per year



Structure of visitors

- 25 % of learners: 50 – 65 years
- 20 % of learners over 65 years
- 1/3 male, 2/3 female

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Co-funded by the
Erasmus+ Programme
of the European Union



vhs
Volkshochschule Iserlohn

Blended-Learning

Leading questions:

- How to develop learning scenarios für adult education (seniors)?
- Which blended-Learning concepts are suitable für the user group?
- How an online-part can be integrated into existing courses for seniors?

Blended-Learning



- Blended-Learning Systemes = combination of attendance-courses and eLearning
- Moodle belongs to Blended-Learning. It's a software, for develop and carry out Internet- based courses (LMS = Lern-Management-System)
- Moodle can be an **addition** to existing courses

Blended-Learning

- Self-learning phases in addition to existing courses
- Seniors can use own computers at home
- Moodle is a...
 - communication-platform (chat, news, info)
 - Learning-platform (testes, exams)
 - Information-platform (PDF, documents,literature)
- Network for students and teachers

What kind of courses?

- Language-courses
 - to spread learning-material make tests, for course organisation (to cancel courses, spread informations)
- Computer-courses
 - Computer-advanced-courses, Office-courses, exam preparation
- Graduation-courses
 - to spread learning-material make tests, for course organisation (to cancel courses, spread informations)



Best practice



Willkommen bei vhs.lerntOnline, dem komfortablen eLearning Angebot für Volkshochschulen.

TIPPS & TRICKS

[Nutzung der Kursangebote](#)
[Informationen zur Anmeldung](#)
[Software-Voraussetzungen](#)
[Nutzungsbedingungen](#)

NAVIGATION

[Startseite](#)
[Kurse](#)

Das E-Learning für Ihre Volkshochschule

Sie sind HPM oder VHS-Leitung und haben Interesse an der Lernplattform Moodle zur Erweiterung Ihrer VHS-Kursangebote?
Weitere Informationen zur Nutzung der Lernplattform und zu unseren Schulungsangeboten finden Sie auf www.vhs-portal.de.

Kurse suchen:

Kursbereiche

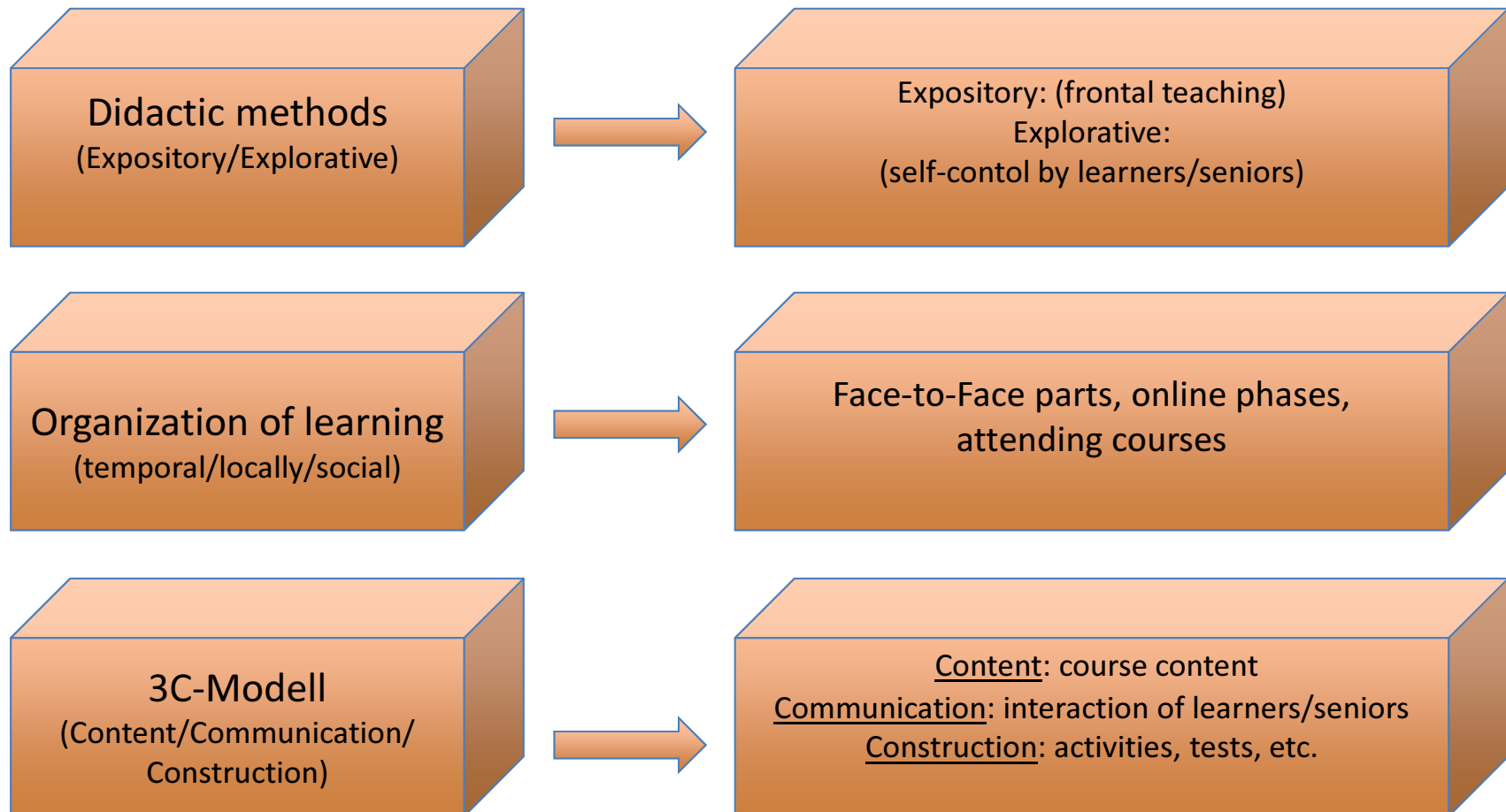
Alle einklappen

- ▶ [VHS-Portal](#) (1)
- ▶ [VHS Ahaus](#) (1)
- ▶ [VHS Bad Oeynhausen](#)
- ▶ [VHS Bergisch Gladbach](#)
- ▶ [VHS Bielefeld](#)
- ▶ [VHS Bonn](#)
- ▶ [VHS Darmstadt-Dieburg](#) (1)
- ▶ [VHS Coesfeld](#) (44)
- ▶ [VHS Dortmund](#)
- ▶ [VHS "Eduard Weitsch"](#) (1)
- ▶ [VHS Ennepe-Ruhr-Süd](#) (1)

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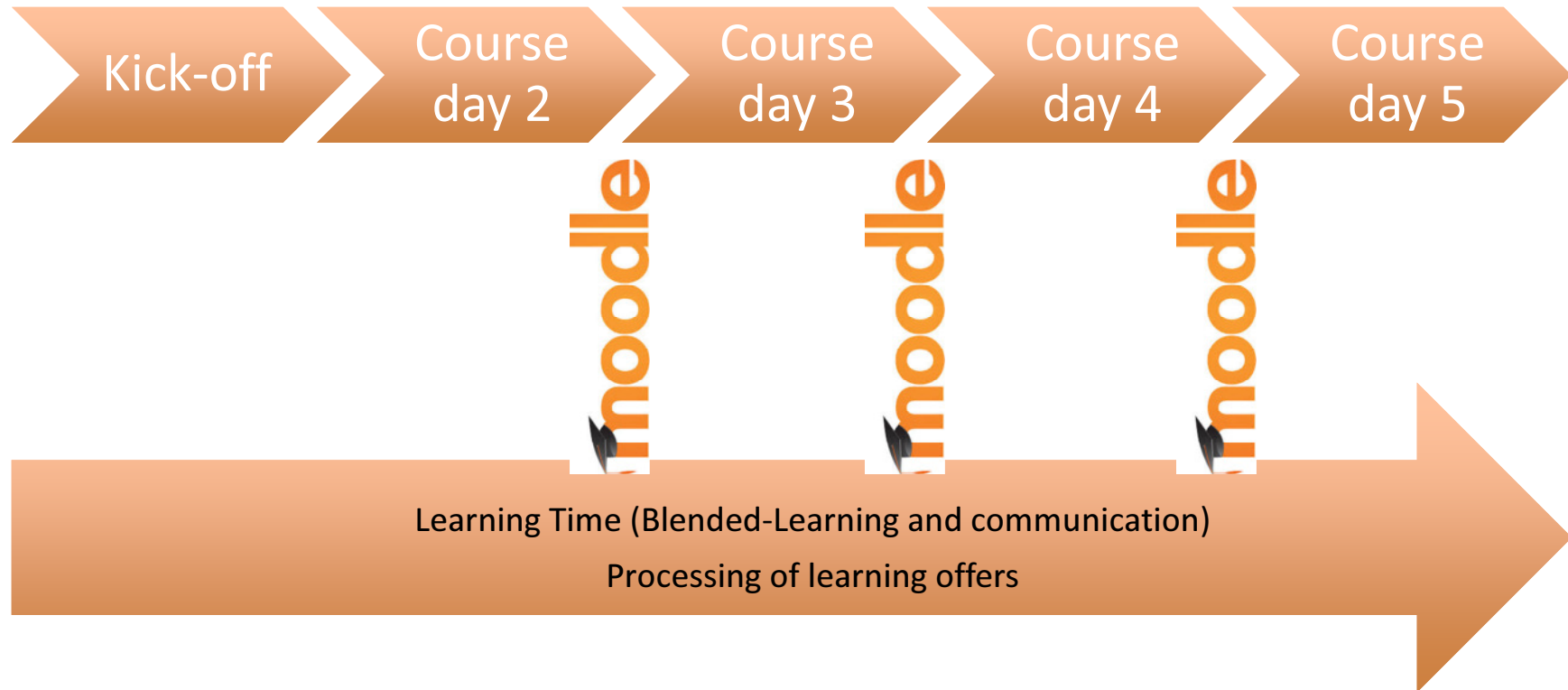
Modification of learning scenarios



Kerres & de Witt, 2003

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Organisation of learning



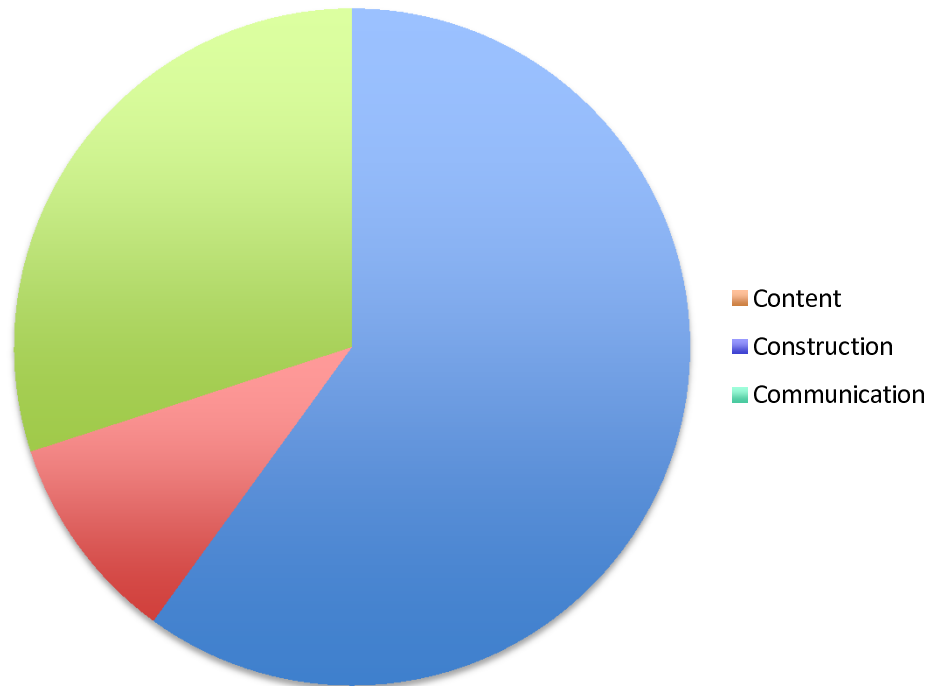
Kerres & de Witt, 2003

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Organisation of learning

- Self-learning phases in addition to existing courses
 - Example: Computer-course for seniors
 - Learning time: 30 hours
 - 6 Course days (1x/week, 4 hours., morning time)
= 24 hours
 - 6 Course weeks (1 hour Moodle, free time) = 6 hours

3C-Model (Learning activities)



Kerres & de Witt, 2003

Content:

Information, learning –content, --
material, documents (core)

Construction:

Interaction, peer-to-peer, tutor,
mentor, teacher (motivation and social
binding)

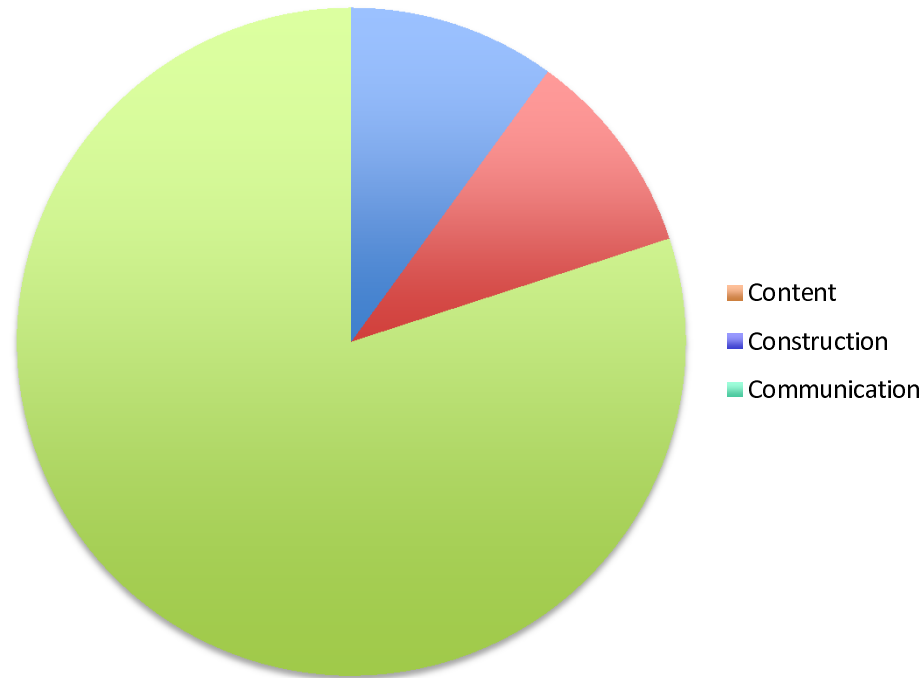
Communication:

Demand for activities, presenting
results (confrontation with learning
results in working groups)

Example I:

Face-to-Face Seminar

3C-Model (Learning activities)



Kerres & de Witt, 2003

Content:

Information, learning –content, --
material, documents (core)

Construction:

Interaction, peer-to-peer, tutor,
mentor, teacher (motivation and social
binding)

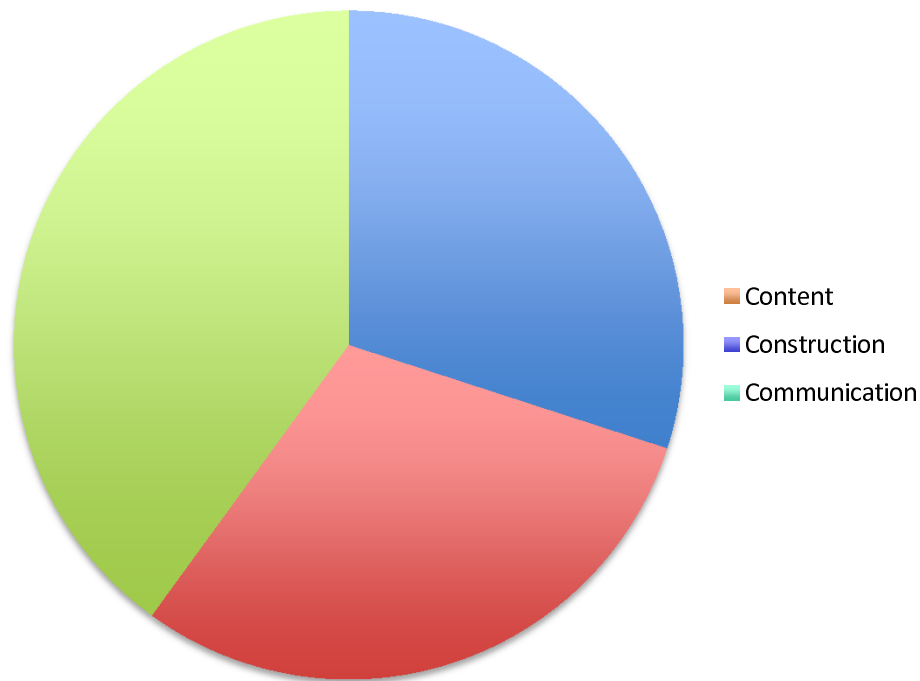
Communication:

Demand for activities, presenting
results (confrontation with learning
results in working groups)

Example II:

Online-Seminar

3C-Model (Learning activities)



Kerres & de Witt, 2003

Content:

Information, learning –content, --
material, documents (core)

Construction:

Interaction, peer-to-peer, tutor,
mentor, teacher (motivation and social
binding)

Communication:

Demand for activities, presenting
results (confrontation with learning
results in working groups)

Example III:

Blended-Learning (Moodle)
Equally distributed

Develop a Blended-Learning Strategy

1. Developing a Media strategy

- What kind of courses do you want to add
- Working on a concept together with teachers
- Didactic methods, 3C-concept, learning time, etc.



2. Developing the organization

- Bring the concept to the organisation (data-protection-guidelines, Work-Flow, training, target-groups, timetable, etc.)

3. Media production und distribution

- Activate moodle-tools, set-up learnmanagement-system for courses, ensure Support

4. Infrastructure

- To offer Seminar-Rooms for face-to-face seminars

5. Activities and implementation

- Start testing-courses

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Thank you!



vhs@iserlohn.de

7. Juli 2017



16